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# Ascham Holiday Academy

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Autumn 2019  
15–26 April



Ascham School



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## General information

Ascham Holiday Academy runs a wide range of stimulating programs open to girls and boys of specific Year groups. Students are able to learn in a relaxed and safe environment with trained teachers and staff.

Depending on the program, you may enrol in one or all days in a particular week. Please refer to the program information for description details.

## Dates

### Week 1

**Monday 15 – Thursday 18 April**

Enrichment Program (Years K–6)  
AHA on Excursion (Years 2–8)  
Code Camp (Years K–10)  
Little Legends (Year K–6)  
Science & Technology Workshop (Years K–6)  
Harry Potter Filmmaking (Years K–6)  
Drone Build and Fly Program (Years 3–8)

### Week 2

**Tuesday 23 – Friday 26 April**  
*(no programs on Thursday 25 April Anzac Day)*

Enrichment Program (Years K–6)  
Code Camp (Years K–10)  
Live to Sing and Dance (Years K–6)  
Creative Ninja Workshop (Years K–6)

## Location

All holiday programs take place at Ascham School, 188 New South Head Road, Edgecliff. Follow the signs to program location—via Octagon Road.

## Drop off and pick up

All students attending the programs should enter the School via Darling Point Road then Octagon Road and a car line will operate from 8.30am (for drop off) and 3.30–4pm (for pick up) at the **Hillingdon car line shelter**.

## Timing

The programs run from 9am–3.30pm daily. Program hours are to be strictly adhered to. Please ensure participants arrive, check-in and are collected on time to avoid any late fees.

## After care

Camp Australia will operate after-AHA programs daily from 3–6pm. Please book via <https://www.campastralia.com.au/holidayclub/29105>.

## Medical Conditions

All parents must inform the AHA Manager in writing of any known allergies and if relevant provide a current action plan with photograph. All plans must be received to confirm your booking.

## What to bring

A list of what to bring is outlined under each specific program, however all participants are to wear appropriate clothing, including a hat for when outside, and closed-in shoes. All children must bring their own morning tea, lunch and drinks.

## Photo permission

Photographs may be taken by Ascham Holiday Academy staff and may be used for Ascham publications, on the website and in social media. If you do not wish your child's photograph to be used, please notify the AHA Manager in writing.

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## Enrolments

Enrolment for all programs is via Trybooking <https://www.trybooking.com/eventlist/aha> only.

You will be required to pay for the programs selected using a credit card, and a receipt will be automatically generated. A ticket will be emailed to you upon confirmation. Minimum numbers need to be reached in order for a program to go ahead. If minimum numbers are not reached, you will be informed and provided with a refund. Enrolments are taken on a 'first-come, first-served' basis as numbers are limited in all programs, so please book early to avoid disappointment. There will be no refunds or credits for cancelled bookings.

**All details including special needs, medical and known allergies, and emergency contacts must be completed at the time of booking.**

**The enrolment period is now open and closes on Monday 8 April 2019 at 9am.**

**Note: Due to the specialised nature of our programs we cannot receive bookings after this date.**

### Further information and contact details

Please contact the AHA Manager at [aha@ascham.nsw.edu.au](mailto:aha@ascham.nsw.edu.au) or 02 8356 7000.



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## Enrichment Program

Years K–6

Monday 15 – Thursday 18 April (no program on Friday 19 April Good Friday)

Tuesday 23 – Friday 26 April (no program on Monday 22 April Easter Monday or Thursday 25 April Anzac Day)

9am–3.30pm daily

\$80/day

**What to bring:** morning tea, lunch, drinks, hat, tennis racquet (Monday, Wednesday and Friday) if you own one, otherwise borrow one of the School racquets.

The Ascham Holiday Academy's Enrichment Program is a multi-activity program designed to suit all interests for girls and boys from Kindergarten to Year 6. Three sessions are scheduled each day with age-specific activities that will support the students' academic, social and emotional intelligence. The following activities will be running:

**Art and Craft:** Create and explore various skills to create masterpieces. Be inspired by famous artists... we have it all.

**Drama/Theatresports:** children will learn improvisation skills that will assist them with developing confidence, creative thinking and performance techniques.

**Maths Mania:** engage in a variety of fun games and activities that develop and challenge your mathematical skills.

**Tennis:** bring your own racquet or borrow one of the School racquets to engage in the active Tennis program.

**Hip Hop Dance:** learn the coolest moves, developing your rhythm, coordination and confidence. Classes led by professional dancer Joel Peisley, who teaches Hip Hop at Ascham Senior School. Experience this awesome class as one of the daily three activities.

**Robotics:** using either LEGO WeDo or Mindstorms EV3, students will be able to turn their creations into live robots that follow their every command via individual smart devices.

**Mini-Olympics:** participating as 'nations', students will complete a range of action-packed track and field games and activities.

**The Amazing Race:** teams race to complete a variety of active and fun tasks, gathering clues in order to solve a puzzle. The race requires teamwork and gives everyone a chance to display their super skills.

**Kids Love to Cook:** kids cooking workshops are where the real fun happens! Practical hands-on classes that allow children to spend an extended period of time learning more about food, cooking and specific recipes.

**Treasure Chest Quest:** Challenge children's mental ability as they move through ancient historical worlds. They will be immersed in an imaginative world searching for clues and props to help them on their journey to discover the codes to unlock their treasure!

**Creaturetoons:** Michelangelo's David wasn't built in a day but with the new Creaturetoons 'hands-on' model making workshop children can create a Dinosaur or even Mythical Creatures in no time!

**Super Ninja Warrior:** Just like the hit TV show! As a team compete the Super Fun obstacle course and try to beat the best time.

**Science/Engineering:** engage in an array of exciting science experiments that spark curiosity and use scientific knowledge to solve real-world problems.

**Acting:** An enriching experience in a fun atmosphere where students become immersed in another world! Experience each other's funnier sides through performances are based on a popular theme or script such as *Charlie and the Chocolate Factory*.

**Writing/Poetry Workshop:** using popular books and different themes like *Roald Dahl's Revolting Rhymes* as stimulus, write your very own piece of work, and let your imagination run wild.

**Yoga:** In an Ascham first, students will be drawing on a broad range of disciplines and practising yoga to promote physical and mental wellbeing.

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## AHA On Excursion

Years 2–8

9am–3.30pm daily

What to bring: morning tea, lunch and drinks.

Transportation: by enrolling into these programs you give consent for your child to travel to and from Sydney Olympic Park by taxi or bus.

### Indoor Water Wonderland:

Monday 15 April \$110  
(includes entry and transport costs)

**Please Note: Children must be at least 10 years old and be able to swim independently to attend this excursion.**

### Ready, Aim, Fun!

Tuesday 16 April \$135  
(includes entry and transport costs)

## Indoor Water Wonderland

In a heated indoor water playground at Sydney Olympic Park the children can swim, splash and slide all year round.

Activities include:

- A fun Interactive indoor playground with spray jets and spurting volcanos
- Water slide and bubble beach, surrounded by lush palm trees and colourful mosaics. Make your way up to the top and take a moment to look out over the pools before bracing yourself as you slide down.
- Rapid River Ride where water is constantly moving, creating a current that pushes you around in a circular motion.

Have fun racing friends or a great way to exercise without putting pressure on your joints.



## Ready, Aim, Fun!

Learning skills of a different kind in the safe environment of Sydney Olympic Park, the children will learn archery basics with safety briefs, equipment and instruction provided. After a few practice rounds, they will enjoy challenging games and experience the thrill of hitting the target!

In the second session the children will be immersed in an outdoor battlefield with laser tag weapons, props and sound effects. Children will hide behind blockade bunkers and walls, plotting with their team mates in a bid to defeat the opposing team in thrilling battles.

Program suitable for children from Years 2–8. Experience isn't necessary.



## Code Camp—We teach kids to code!



9am–3.30pm daily (drop off from 8.30am, pick up until 4pm). What to bring: Morning tea, lunch, drinks and hat.

### Cost

\$239—two-day camp  
\$349—three-day camps  
\$439—four-day camps

A \$20 discount is available for those booking in the first five days. Please use the code 'EARLYBIRD' to receive the discount

NSW Government Creative Kids \$100 vouchers can be claimed for this activity. Please email Code Camp at [hello@codecamp.com.au](mailto:hello@codecamp.com.au) with your full name and child's DOB to claim the rebate. A full cost will apply at check-out and refunds issued once vouchers have been verified.

### Week 1: Monday 15 – Thursday 18 April

Spark, Augmented Reality, 3D and Web Hackers

### Week 1: Wednesday 17 – Thursday 18 April

Little Heroes

### Week 2: Tuesday 23, Wednesday 24 and Friday 26 April

Spark, 2D and 3D

### Week 2: Wednesday 24 and Friday 25 April

Little Heroes



### **Little Heroes: new students, ages 5–6**

Our little coders make their first small but important leap from consumers to creators of tech. Build awesome mini-games and learn about coding using a mixture of iPad and physical-based learning.

### **Spark: new students, ages 7–12**

Fun, engaging and challenging—and are our most popular Code Camp, which over 25,000 students have loved. Code Camp Spark is where every student in Years 2-6 should start their Code Camp journey.

### **2D Game Makers: returning students, ages 7–12**

If you have completed Spark check out Code Camp 2D Game Makers! Students build on their skills and create new apps with increasingly complex logic, more code, behaviours and problem-solving. Start with Drag & Drop and then move to Line Coding with JavaScript.

### **Web Hackers: advanced, ages 8–13**

Your kids can now build their own website at Code Camp! Starting from scratch students will learn HTML, CSS & JavaScript to create a multi-page website on a topic of their choice.

### **3D World Builders: returning students, ages 8–13**

If your kids loved coding with Unicorns, Aliens and Zombies in our Spark & 2D Game Makers Code Camp, get ready to see unbelievable excitement when their characters come to life in 3D! Gain real-world coding skills at 3D World Builders using JavaScript.

### **Augmented Reality Creators: returning students, ages 8–13**

Already attended the Beginners camps? Then it's time to learn the fundamentals of Augmented Reality. We're not saying your kids will be fully-fledged AR experts by the end of this camp, but they'll be well on their way! Thinking outside the box is a key skill programmers need and a great life skill in general. This camp will teach your children to be creative and to solve problems

If you're unsure of which camp is right for your child, Code Camp customer support team is here to help. You can reach them via phone (1300 26 33 22), email ([hello@codecamp.com](mailto:hello@codecamp.com)) or live chat ([www.codecamp.com.au](http://www.codecamp.com.au)) Monday to Friday, 8.30am to 5.30pm AEDT.





## Little Legends

Years K–6: Monday 15 April

9am–3.30pm

\$80

What to bring: morning tea, lunch, drinks and hat

Little Legends aims to build a lasting love of exercise through a wide variety of age-specific sports, games and activities that are suitable for both girls and boys of all athletic abilities (all children will be kept in age groups throughout the day).

Beginning with warm-up games, throughout the day students will rotate between different sports, games and action-packed activities that will leave them asking for more.

Some of the games include relay races, soccer, netball/basketball, capture the flag, music games and many more.



## Science & Technology Workshop

Years K–2: Monday 15 – Tuesday 16 April

Years 3–6: Monday 15 – Tuesday 16 April

9am–3.30pm daily

\$165 (two-day program)

What to bring: morning tea, lunch, drinks and hat

Is your child curious about how stuff works? Do they love to explore sensational science and rad robotics that put their problem-solving and technology skills to the test? Then this hands-on two-day Science & Technology workshop is not to be missed!

Featuring favourite experiments such as 'slime' and 'the volcano', our Science segment is an awesome practical exploration of chemistry and physics! We'll also try plenty of new experiments to extend your knowledge of how elements interact! As always, you'll have samples to take home and show your family and friends.

In our Technology component, participants will learn the foundations of java script and block coding as they program their Sphero robot to complete tasks, obstacle courses, and even a creative storytelling challenge starring their robot as the leading character!

Working in teams to solve problems, negotiate challenges, and compete in a fun and friendly environment, this workshop is an exciting and valuable experience for all ages as we celebrate each child's unique gifts. StarTime's program fosters children's potential as the creative leaders of the future. Our program is tailored to offer appropriate challenges for the age and ability of each child.

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## Harry Potter Filmmaking

Years K–6: Wednesday 17 – Thursday 18 April

9am–3.30pm daily

\$165 (two-day program)

What to bring: morning tea, lunch, drinks and hat



Get your Hogwarts costume on and delve into the magic, the drama and the special effects used in Harry Potter films. These holidays StarTime will be celebrating the return of Harry Potter to the big screen with our creative and dynamic Harry Potter filmmaking workshop. Working in film crews, you will collaborate and have fun re-creating a selection of famous scenes from the Harry Potter franchise.

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## Drone Build and Fly Program

Years 3–8: Wednesday 17 OR Thursday 18 April

9am–3.30pm daily

\$220/day

(NSW Government Creative Kids \$100 vouchers can be claimed for this activity. A full cost will apply at check-out and refunds issued once vouchers have been verified)

What to bring: morning tea, lunch, drinks and hat

AHA is proud to present the new JAR Education Drone Program! This workshop offers a hands-on, stimulating project-based learning opportunity for children who are excited about drones and modern technology.

The focus is to provide fun, engaging, dynamic and relevant programs to children while enabling them for future industries.

In this full day event the children build their own PYGMY Drone, learn the safety requirements and then take to the sky for some races or even a 'search-and-recovery' mission.





## Live to Sing & Dance

Years K–6: Tuesday 23 – Wednesday 24 April

9am–3.30pm daily

\$165 (two-day program)

What to bring: morning tea, lunch, drinks and hat

If you are fans of hit TV shows like *The Voice*, *X-Factor* and *So You Think You Can Dance* or you love nothing more to sing and dance to your heart's content, then Live to Sing & Dance is the workshop for you!

It will inspire your creative courage, build your confidence and allow your performer within to shine! You will get to sing your favourite songs. Inspired by *The Voice*, StarTime will be running our fun version of 'blind auditions', where your mentor will plead for you to be on their team! You'll shine in singing and dance battles, as well as learn proper microphone technique and the latest in Hip Hop choreography.

Add to this our lunchtime talent quests and final day show for family and friends, and you have an action-packed workshop!

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## Creative Ninja Workshop

Years K–6: Friday 26 April

9am–3.30pm

\$95

What to bring: morning tea, lunch, drinks and hat



Welcome to a battle of mind, heart and spirit. The Creative Ninja Workshop is where you and your 'flipout team' of ninjas collaborate and combine to overcome challenges that are creative, physical and mental. You will be challenged to problem-solve and find solutions throughout the day in:

- original dance battles
- robot obstacle courses using Sphero robots
- creative game playing: paper plane wars, table tennis ball competition and ultimate ninja obstacle course

There is something for everyone! Ninja teams will compete to win their Ninja Licence by the end of the day.

Note: the workshop will be divided into age-appropriate challenges for Years K–2 and Years 3–6.